

GLADEO PRESENTS

HOW TO BECOME A VIDED GAME DESIGNER



THE PERSUADER

"The Dreamers"- Video game designers imagine everything from scratch, including the characters, gameplay, mechanics, and the plot. They might come from various different backgrounds: technical, audio, or art.

A DAY IN THE LIFE

PRE-PRODUCTION

•Dreams up and outlines game concept.

•Compiles everything into the game design document (the "game blueprint") which includes concept, gameplay, feature list, setting/story, target audience, requirements/schedule, and staff/budget estimates.

PRODUCTION

Works with programmers and artists to ensure their design is being carried out.
Checks builds. Creates flowcharts.

QUALITIES YOU NEED TO MAKE IT TO THE TOP

RELENTLESSNESS: Have enough GRIT to never give up. You must be willing to work many hours fixing bugs.
HUMILITY: Be humble about your hard work.

• PASSION: Be passionate about design and good stories

• COMMUNICATION SKILLS: Be great at communication and get ready to work with teams of different people and unique WWW. personalities.

SKILLS NEEDED

- Storytelling capabilities
- Time Management
- Creative thinking
- Design
- Problem-solving
- Tech savvy: Helpful to know scripting language (Lua, Python, 3D Modeling software).

DUCATION



While a college degree is not mandatory, a 4-year degree in Game Design, Game Development, Computer Science OR a 2-year art degree will help get your foot in the door.





STARTING MEDIAN SALARY: \$44,000 MID-CAREER MEDIAN SALARY: \$65,000 INDUSTRY: ENTERTRINMENT, MEDIA & SPORTS FRST

THE CREATOR

FAST FACTS

THINGS TO DO WHILE IN HIGH SCHOOL OR COLLEGE

• Go and download Game Maker (free trial version). You can make games without code and you can get a game up in an hour.

• Make a game! Familiarize yourself in how to make a functioning game with mechanics. If you don't have resources to create a video game, create any game (board game, card game).

• Play videogames! Notice the games that are engaging and ask yourself what makes them that good.

• Get to know your industry! Be a part of the video game community on the web or in your local community. Get their feedback on your game and see what other people are doing.



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Designed by Joseph Fortuno & Aretha Dong